



# SONJA MILLER

3D Generalist

## CONTACT

Los Angeles, CA

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## SOFTWARE

Photoshop	Redshift
Substance Painter	Vray
Maya	Arnold
Zbrush	After Effects
Houdini	Unreal Engine
Nuke	

## PROFESSIONAL SUMMARY

As lead Kennel Manager, for almost six years. I supervised a team of over five employees as well as providing behavioral evaluations for family dogs. As a recent graduate from gnomon school of VFX as a 3D generalist, and I am looking for somewhere to apply my newly found skills.

## SUMMARY OF SKILLS

### Problem Solving

I combine patience, determination, and persistence to attack any problem that I encounter. working in this field, problems will always come up at some point. I don't have any fear in tackling problems of any kind head on, and efficient solution.

### Creativity

As a 3D generalist i am familiar with many aspects of the pipeline and I am always ready to jump in wherever needed. I love creating magical, stylized environments but I am comfortable creating something in any style.

### Self Motivation

I always give 110% to the projects I work on, and I am always looking forward to my next challenge. I have a high degree of focus when I am working, and I am always looking to increase my skill set by learning something new. I am always willing to do whatever necessary to meet my deadlines, and I am committed to maintaining the highest standards for all my art.

## PROFESSIONAL EXPERIENCE

Lead Kennel Manager	Camp K9 of Marin, Larkspur CA	2012-2017
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I was responsible for the day to day operations, as well as managing staff working under me. It was also my responsibility to ensure the health and safety of up to 75 dogs coming in and out of the facility. Furthermore, I Provided behavioral evaluations to dogs coming into the facility, and advised families with dogs who had behavioral concerns.

Kennel Tech	Tamalpais Pet Hospital, Mill Valley CA	2012-2013
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In charge of feeding and medicating dogs who where staying overnight at the hospital, as well as walking those that were able.

## EDUCATION

Graduated with a Bachelor of Fine Art, 3D Generalist	2023
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Gnomon school of vfx, games and animation, Los Angeles CA

Completed One year certificate in 3D animation	2018
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New York Film Academy, Burbank CA

Attended The Academy of Art	2010-2012
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San Francisco, CA

